

Art & Design. Long Term Plan. Y1 – Y6

Year 1

- ☒ Can they use a range of materials creatively to design and make products?
- ☒ Can they use drawings, paintings and sculptures to develop and share their ideas, experiences and imagination?
- ☒ Can they develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space?
- ☒ Do they understand the works of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work?
- ☒ Can they recognise that ideas can be expressed in art work?
- ☒ Can they experiment with an open mind? (For instance, they enthusiastically try out and use all materials that are presented to them)
- ☒ Can they try out a range of materials and processes and recognise that they have different qualities?
- ☒ Can they use materials purposefully to achieve particular characteristics or qualities?
- ☒ Can they show an interest in and describe what they think about the work of others?
- ☒ Can they recognise and describe some simple characteristics of different kinds of art, craft and design?
- ☒ Do they know the names of the tools, techniques and the formal elements (colours, shapes, tones etc.) that they use?

Year 4

- ☒ To create sketch books to record their observations

Year 2

- ☒ Can they use a range of materials creatively to design and make products?
- ☒ Can they use drawings, paintings and sculptures to develop and share their ideas, experiences and imagination?
- ☒ Can they develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space?
- ☒ Do they understand the works of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work?
- ☒ Can they try out different activities and make sensible choices about what to do next?
- ☒ Can they use drawing to record ideas and experiences?
- ☒ Can they deliberately choose to use particular techniques for a given purpose?
- ☒ Can they develop and exercise some care and control over the range of materials they use. (For instance, they do not accept the first mark but seek to refine and improve?)
- ☒ When looking at creative work express clear preferences and give some reasons for these (for instance, be able to say "I like that because...")
- ☒ Do they know different forms of creative works are made by artists, crafts people and designers, from all cultures and times?
- ☒ Can they talk about the materials, techniques and processes they have used, using an appropriate vocabulary? (For instance, they know the names of the tools and colours they use)

Year 5

- ☒ To improve their mastery of art and design

Year 3

- ☒ To create sketch books to record their observations and use them to review and revisit ideas.
- ☒ To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials.
- ☒ Do they know about great artists, architects and designers in history?
- ☒ Gather and review information, references and resources related to their ideas and intentions.
- ☒ Use a sketchbook for different purposes, including recording observations, planning and shaping ideas.
- ☒ Can they develop practical skills by experimenting with, and testing the qualities of a range of different materials and techniques?
- ☒ Can they select, and use appropriately, a variety of materials and techniques in order to create their own work?
- ☒ Can they take the time to reflect upon what they like and dislike about their work in order to improve it? (For instance they think carefully before explaining to their teacher what they like and what they will do next)
- ☒ Do they know about and describe the work of some artists, craftspeople, architects and designers?
- ☒ Are they able to explain how to use some of the tools and techniques they have chosen to work with?

Year 6

- ☒ To create sketch books to record their observations