



Dear Parents/Carers,

*Teach your Monster to Read* is an award-winning series of games for children in Reception – Year 2 which helps children to master the key first stages of reading including letter names and sounds. It's been created by the Usborne Foundation, led by Peter Usborne (of Usborne Publishing). The games develop children's speed and accuracy of letter recognition by taking them on a fantastic adventure through magical worlds where they meet island kings and collect letters to win prizes. Children adopt and customise a monster, who they guide through the learning process.

We are beginning to use it at school and your child will benefit more from the game if they can play at home. It's free to play on a PC and laptop, or you can download the *Teach Your Monster to Read* app from the app store on phones and tablets (there may be a small charge)

To play on the website, visit [teachyourmonstertoread.com](http://teachyourmonstertoread.com) and start playing using your child's log in details.

To log in, please use your child's first name (with a capital letter) as their username. If your child has the same name as another child, you will need to add the first letter of their surname immediately after their forename using a capital letter. You will not need a password but you will need to enter a star code which is the same for all children. The star code is 5999961

An example is below.



If you have any queries, please contact school.

Thank you,  
Miss Heneghan



Mr A Crist

Headteacher

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