



Year 3 D.T

Sequenced Objectives

Digital world: Wearable technology.

	Objective/s
Pre - learn	<ul style="list-style-type: none">• Complete Pre -Learn task.• Look at new knowledge organiser.
Lesson 1	<ul style="list-style-type: none">• Evaluate wearable technology To research and evaluate existing products.
Lesson 2	Light up wearables <ul style="list-style-type: none">• To develop a design criteria.
Lesson 3	Programming wearable technology <ul style="list-style-type: none">• To use code to programme and control a product.
Lesson 4	Product concept <ul style="list-style-type: none">• To develop and communicate ideas.
Lesson 5	Point of sale display <ul style="list-style-type: none">• To develop ideas through computer-aided design.
Lesson 6	Focus groups <ul style="list-style-type: none">• To improve design based on feedback.
Post- learn	<ul style="list-style-type: none">• Complete Post-Learn task.