



## Hour of Code

Lesson	Objective/s
Pre - learn	<ul style="list-style-type: none"><li>• Review previous knowledge.</li><li>• Pre-learn quiz.</li><li>• Look at new knowledge organiser</li></ul>
Lesson 1	What is the Hour of Code?
Lesson 2	How can I give instructions to an on-screen sprite?
Lesson 3	Can you use computing vocabulary?
Lesson 4, 5 & 6	How can I use code to animate?
Assessment	Post Learn Quiz